<https://play.golang.org/p/_I-ZUhAk8Gw>

<https://play.golang.org/p/L5CNI8Ujg_A>

For short variables:

<https://play.golang.org/p/V1KoI7JPRBC>

Multi variables:

<https://play.golang.org/p/ggwR6KkorBp>

Type of datatype:

<https://play.golang.org/p/kmSSrZsDfYD>

Scpe of variable:

<https://play.golang.org/p/g610jbB1p-o>

File seperator:

<https://play.golang.org/p/Ga4wg9jnhGd>

For string length:

<https://play.golang.org/p/vNU-AYDSEm7>

<https://play.golang.org/p/h_lp3NoDGj->

Iota:

https://play.golang.org/p/9b7JXgyttht

<https://play.golang.org/p/p6KTe_eg7U1>

Iota with blanck space:

<https://play.golang.org/p/gBBRQmbu3F3>

If else”

<https://play.golang.org/p/vZ6_JEUasAn>

Error handling:

<https://play.golang.org/p/YCqwRIcQGuE>

Short if with error handling:

<https://play.golang.org/p/N9-J4xh9ed7>

<https://play.golang.org/p/EdjNu5GYI38>

Shadowing:

<https://play.golang.org/p/S5or0bckhoW>

Switch case:

<https://play.golang.org/p/EGTuR5LhbXp>

<https://play.golang.org/p/9KPRRBQpzTN>

Switch case with default:

<https://play.golang.org/p/RCSlcLEMJKN>

<https://play.golang.org/p/8y_2hn7qHZo>

+= operator:

<https://play.golang.org/p/JNlkkelUyjF>

For loop:

<https://play.golang.org/p/Z8DBWThnoL5>

Loop with range function:

<https://play.golang.org/p/2KQ0wAlNR4r>

\*Github programs: <https://github.com/sangam14/GopherLabs/tree/master/docs/_docs/en>

Github: <https://github.com/sangam14/GopherLabs/tree/master/docs/_docs/en>

Array:

<https://play.golang.org/p/a4txb1c_YqA>

Array with range:

<https://play.golang.org/p/vKl4D50Xehn>

Array comparison:

<https://play.golang.org/p/BKmohQ_XaZy>

<https://play.golang.org/p/sfXTQqODzsA>

Indexing an array:

<https://play.golang.org/p/sfXTQqODzsA>

Slicing in array:

<https://play.golang.org/p/9rosHZU_en5>

Append in array:

<https://play.golang.org/p/OAOT3FnPOh9>

Slice:

<https://play.golang.org/p/3VhUdkZ-ebg>

<https://play.golang.org/p/4PBtnw1yRNp>

Bytes in array:

<https://play.golang.org/p/1qGStp971Rs>

Functions:

https://play.golang.org/p/c-gRBdIZVP1

<https://play.golang.org/p/eE510stGTCo>

<https://play.golang.org/p/I1T5DzgIiyg>

Varidic function:

<https://play.golang.org/p/lXOk5SQeCc7>

<https://play.golang.org/p/q9iI1RNasoU>

https://play.golang.org/p/nVeYjXTo0eV

<https://play.golang.org/p/7ysdmTfmGVh>

Storing function:

<https://play.golang.org/p/FkSyT88bNaq>

<https://play.golang.org/p/pNY4jhuDzho>

Callback function in argument:

<https://play.golang.org/p/vrPK7kzK2EQ>

Defer function:

<https://play.golang.org/p/K_9_OrltS1I>